## Whole School Long Term Plan



	Autumn I	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Robins	Core Texti Stuck Outcome: Top tips for when you feel stuck (CC E4S) Purpose: To inform Audience: Class Book Core Texti Lost in a toy museum Outcome: Character and setting descriptions	Autumn 2  Core Text: Stanley's Stick  Outcome: Narrative  Purpose: To entertain  Audience: School Library	Spring I  Core Text: The lion hunt  Outcome: Animal factfile  Purpose: To inform  Audience: Library display (FEB)	Core Text: Handa's Surprise Outcome: Narrative Purpose: To entertain Audience: Handa Bringing the Rain to Kapiti Plain Outcome: Descriptive Poem Purpose:	Summer I  Core Text: Lighthouse Keeper's Lunch Outcome: -Diary of Mr. Grinling's week -Instructional writing for how to make a disgusting sandwich Purpose: -To inform -To instruct Audience: Mr Grinling	Summer 2  Core Texti Grace Darling, Outcome: Diary Purpose: To inform Audience: Reading Buddy Class
Chaffinch	Purpose: To entertain Audience: Parents  Core Text:	Core Text:	Core Texti	To entertain  Audience:  Handa's Son  Core Text:	Nonfiction texts about Lighthouses  Outcome: Lighthouse fact file  Purpose: To inform  Audience: Lighthouse Keeper  Core Text:	Core Texti
	The Dot Outcome:	My Heart was a Tree <u>Outcome:</u> Poetry	The Snow Dragon  Outcome:  Letter	My magic box <u>Outcome:</u> Ice Box Poem	The Great Fire of London <u>Outcome:</u>	Katie in London  Outcome:  Adventure narrative

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	Bramber Values	<u>Purpose:</u>	<u>Purpose:</u>	<u>Purpose:</u>	Fire report	<u>Purpose:</u>
	Paragraph	To entertain	To inform	To entertain	Purpose:	To entertain
	<u>Purpose:</u>	Audience:	Audience:	Audience:	To inform	Audience:
	To Entertain	Local Library	The Snow Dragon	Parents	<u>Audience:</u>	Year I
	<u>Audience:</u>				The fire service	
	Class	<u>Core Text:</u>	<u>Core Texti</u>	<u>Core Text:</u>		<u>Core Texti</u>
		Variety of nonfiction	Variety of nonfiction	The Boy who Brought	<u>Core Texti</u>	Various non fiction
	<u>Core Texti</u>	Outcome:	Outcome:	the Snow	Vlad and the Great	books about London
	Leaf Man	Habitat fact file	Letter to the Snow	<u>Outcome:</u>	Fire of London	Outcome:
	<u>Outcome:</u>	<u>Purpose:</u>	Dragon	Setting description	Outcome:	Tourist information
	Narrative	To inform	<u>Purpose:</u>	<u>Purpose:</u>	Diary	book about London
	<u>Purpose:</u>	Audience:	To inform	To entertain	<u>Purpose:</u>	Landmarks
	To Entertain	Parents	<u>Audience:</u>	<u>Audience:</u>	To inform	<u>Purpose:</u>
	<u>Audience:</u>		The Snow Dragon	Holly Hughes	<u>Audience:</u>	To inform
	Reading Buddy Class		_		Library Display	<u>Audience:</u>
					(June)	Tourists
Dove	<u>Core Texti</u>	<u>Core Texti</u>	<u>Core Texti</u>	<u>Core Texti</u>	<u>Core Text:</u>	<u>Core Texti</u>
	Coming to England	The Firework Maker's	The Chocolate Tree	The Great Kapok tree	How to Wash a	Iron Man
	The Day I Fell into a	Daughter	The Explorer	The Explorer	Woolly Mammoth	The Wild Robot
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	Fairytale	<u>Outcome:</u>	<u>Outcome:</u>	<u>Outcome:</u>	The Boy with the	<u>Outcome:</u>
	Fairytale Outcome:	U	Outcome: Folk Tale Narrative	Outcome: Leaflets about the	The Boy with the Bronze Axe	
	Fairytale  Outcome:  A twisted fairytale	<u>Outcome:</u>	<u>Outcome:</u>	Outcome: Leaflets about the issues and protection	The Boy with the Bronze Axe <u>Outcome:</u>	<u>Outcome:</u>
	Fairytale  Outcome: A twisted fairytale  Purpose:	Outcome: Firework Poetry	Outcome: Folk Tale Narrative	Outcome: Leaflets about the issues and protection of rainforests.	The Boy with the Bronze Axe <u>Outcome:</u> Instructions - child	Outcome: Narrative
	Fairytale  Outcome: A twisted fairytale  Purpose: To entertain	Outcome: Firework Poetry Purpose:	Outcome: Folk Tale Narrative Purpose:	Outcome: Leaflets about the issues and protection of rainforests: Purpose:	The Boy with the Bronze Axe  Outcome: Instructions - child lead	Outcome: Narrative Purpose:
	Fairytale  Outcome: A twisted fairytale  Purpose: To entertain  Audience:	Outcome: Firework Poetry Purpose: To entertain	Outcome: Folk Tale Narrative Purpose: To entertain	Outcome: Leaflets about the issues and protection of rainforests. Purpose: To inform/persuade	The Boy with the Bronze Axe <u>Outcome:</u> Instructions - child lead <u>Purpose:</u>	Outcome: Narrative Purpose: To entertain
	Fairytale  Outcome: A twisted fairytale  Purpose: To entertain	Outcome: Firework Poetry Purpose: To entertain Audience:	Outcome: Folk Tale Narrative Purpose: To entertain Audience:	Outcome: Leaflets about the issues and protection of rainforests. Purpose: To inform/persuade Audience:	The Boy, with the Bronze Axe <u>Outcome:</u> Instructions - child lead <u>Purpose:</u> To inform	Outcome: Narrative Purpose: To entertain Audience:
	Fairytale  Outcome: A twisted fairytale  Purpose: To entertain  Audience:	Outcome: Firework Poetry Purpose: To entertain Audience: Local Firework Event Organisers	Outcome: Folk Tale Narrative Purpose: To entertain Audience:	Outcome: Leaflets about the issues and protection of rainforests. Purpose: To inform/persuade	The Boy with the Bronze Axe  Outcome: Instructions - child lead  Purpose: To inform  Audience:	Outcome: Narrative Purpose: To entertain Audience:
	Fairytale  Outcome: A twisted fairytale  Purpose: To entertain  Audience:	Outcome: Firework Poetry Purpose: To entertain Audience: Local Firework Event Organisers Core Text:	Outcome: Folk Tale Narrative Purpose: To entertain Audience:	Outcome: Leaflets about the issues and protection of rainforests. Purpose: To inform/persuade Audience:	The Boy, with the Bronze Axe <u>Outcome:</u> Instructions - child lead <u>Purpose:</u> To inform	Outcome: Narrative Purpose: To entertain Audience:
	Fairytale  Outcome: A twisted fairytale  Purpose: To entertain  Audience:	Outcome: Firework Poetry: Purpose: To entertain: Audience: Local Firework Event: Organisers:	Outcome: Folk Tale Narrative Purpose: To entertain Audience:	Outcome: Leaflets about the issues and protection of rainforests. Purpose: To inform/persuade Audience:	The Boy, with the Bronze Axe  Outcome: Instructions - child lead  Purpose: To inform  Audience: Lyme Regis Museum	Outcome: Narrative Purpose: To entertain Audience:
	Fairytale  Outcome: A twisted fairytale  Purpose: To entertain  Audience:	Outcome: Firework Poetry Purpose: To entertain Audience: Local Firework Event Organisers Core Text: The Firework Maker's Daughter	Outcome: Folk Tale Narrative Purpose: To entertain Audience:	Outcome: Leaflets about the issues and protection of rainforests. Purpose: To inform/persuade Audience:	The Boy with the Bronze Axe  Outcome: Instructions - child lead  Purpose: To inform  Audience: Lyme Regis Museum  Core Text:	Outcome: Narrative Purpose: To entertain Audience:
	Fairytale  Outcome: A twisted fairytale  Purpose: To entertain  Audience:	Outcome: Firework Poetry: Purpose: To entertain: Audience: Local Firework Event: Organisers:	Outcome: Folk Tale Narrative Purpose: To entertain Audience:	Outcome: Leaflets about the issues and protection of rainforests. Purpose: To inform/persuade Audience:	The Boy, with the Bronze Axe  Outcome: Instructions - child lead  Purpose: To inform  Audience: Lyme Regis Museum	Outcome: Narrative Purpose: To entertain Audience:



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Seagullo	Core Text: Ozymandius Range of poems Secrets of a Sunking, Outcome: Poetry Purpose: To Entertain Audience: Whole school - audio on blog	Historical Narrative - rewrite the story of Guy Fawkes as somebody who witnessed it. Purpose: Perspective writing Audience: York Civic Trust (where Guy Fawkes was born)  Core Text: Secrets of a Sunking Outcome: Explorer Biography Purpose: To inform/entertain Audience: Brighton Museum	Core Text: Amy gets Eaten It takes guts Outcome: Narrative - a journey through the digestive tract Purpose: To inform/entertain Audience: Book buddy class	Core Text: Escape from Pompeii Into the Volcano Outcome: Scene/setting description Purpose: To inform/entertain Audience: Local high-school teachers.	The Boy with the Bronze Axe  Outcome: Comparative conversation (Stone Age vs. Bronze Age)  Purpose: To inform/entertain Audience: Class Blog  Core Text: Queen of Darkness Outcome: Leaflet/factfile about Roman towns Purpose: To inform/persuade Audience: Parents/Novium Museum	Core Text: Queen of Darkness Outcome: Create a hero and write the final battle scene Purpose: To entertain Audience: Library Display (July)
Kingfishers	Core Text: A Long Walk to Water Outcome: River poem Purpose:	Core Text: -Beowulf (Script) -Beowulf (MM) -Odd and the Frost Giants Outcome:	Core Text: -Hitchhikers Guide to the Galaxy -Hidden Figures Outcome:	Core Text: - Hitchhikers Guide to the Galaxy - Hidden figures  Outcome: Narrative	Core Text: Cogheart  Outcome: Persuasive letters  Purpose: To persuade - formal	Core Text: Various non-fiction Outcome: Child led project - nonfiction Purpose:

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	Tension writing	Character description	Summarise the bottle	Purpose:	Audience:	To inform
	Audience:	<u>Purpose:</u>	rocket experiment	To entertain	Two faced twins	Audience:
	Library Display (OCT)	To entertain	<u>Purpose:</u>	Audience:	Parents	Worthing train station
		Audience:	Summative writing -	Year 6	Local businesses	l i i i i i i i i i i i i i i i i i i i
		Parents - curriculum	to inform	7 000 0	Head Teacher	
		open and assembly	Audience:			
		0	National Space			
			Centre			
Herons	Core Texti	Core Text:	Core Text:	<u>Core Texti</u>	Core Texti	Core Texti
	Rose Blanche	Inside out and back	Kensuke's Kingdom	A Flash of Fireflies	Myths and legends -	Myths and legends -
	Various non-fiction	again	Snake Vs Lizard (our	A range of mixed up	Anthony Horowitz	Anthony Horowitz
	texts	Various non-fiction	planet)	fairytales	Outcome:	Outcome:
	<u>Outcome:</u>	texts	<u>Outcome:</u>	<u>Outcome:</u>	Formal letter	Mythical script
	Description	Outcome:	Documentative	Detective story	<u>Purpose:</u>	Purpose:
	<u>Purpose:</u>	Poetry	Narration	<u>Purpose:</u>	To persuade	To entertain
	To entertain	<u>Purpose:</u>	<u>Purpose:</u>	To entertain	<u>Audience:</u>	<u>Audience:</u>
	<u>Audience:</u>	To entertain	To explain/entertain	<u>Audience:</u>	Parents of Y5	Assembly
	Class Blog	<u>Audience:</u>	<u>Audience:</u>	Book buddy class	children	
		Library display (Dec)	Wetland Centre			
	<u>Core Texti</u>		(Arundel)		<u>Core Texti</u>	
	Letters from the				The battle of	
	lighthouse		Core Text:		Marathon	
	Various non-fiction		Kensuke's Kingdom		<u>Outcome:</u>	
	texts		Outcome:		Narrative	
	<u>Outcome:</u>		Survival Guide		<u>Purpose:</u>	
	Windrush Report		<u>Purpose:</u>		To entertain	
	<u>Purpose:</u>		To inform/entertain		<u>Audience:</u>	
	To inform		<u>Audience:</u>		Natural History	
	<u>Audience:</u>		Local Scouts Club		Museum	
	New Haven Fort					